PAULO V. MAJANO

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www.majanoart.org

Artist Statement

My current work explores the potential of virtual media to create a space where imagery from memory, history, and the imagination, can be experienced with nearly tangible presence. For the past decade I have produced projects merging a figurative approach, based on my background in painting and photography, with technology based forms of presentation and interaction. I am interested in creating a hybrid experience where the virtual coexists with the physical world, working with an expanded definition of authentic experience.

In current projects, I draw from traditional approaches to image making, photography, computergenerated imagery, and Augmented Reality, to produce images that blur the line between depiction and illusion, and installations where the virtual and the physical can be experienced simultaneously.

Brief Bio

Paulo Majano is an artist working in Vancouver, Canada. Born in El Salvador, he holds a Masters degree from The University of British Columbia, and is an Augmented Reality Developer. For the past decade he has produced exhibitions and projects merging a figurative approach, based on his background in painting and photography, with technology based forms of presentation and interaction. His current interested is on themes investigating the synthesis of real and imagined spaces, visualization of imagery from memory and the imagination, and the individual's subjective use of public spaces. Current projects focus on creating hybrid experiences blurring the line between the virtual and the physical.

He has received awards for art produced in a range of media including the E. Greenshield Award for figurative painting, the Vancouver Foundation VADA Award, and Canada Council Creation/Production Grants for Photography and Video Projects. His virtual sculpture project seductiveGROTESQUE was part of Inside AR (Augmented Reality) Conference, Munich Germany, in 2013.

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CURRENT RESEARCH

My current work explores the potential of virtual media to allow imagery from history, memory and the imagination to coexist with the physical world to create immersive experiences.

NEXT SOLO EXHIBITION

Surrey Art Gallery. Surrey, BC, Canada. April 9 to June 12, 2016

PREVIOUS MEDIA WORKS

Seductive Grotesque - Virtual Sculpture. Sculpture and Augmented Reality Inside AR Conference, Munich, Germany, October 2013. 2nd Place "Work of ARt", International Augmented Reality Art Competition

Here and (T)here : The Living Room. Drawing with Augmented Reality Interactivity Drawing: Expanded Medium. Evergreen Art Gallery, Coquitlam. BC. June 2012

The Valley. 3D CGI/Video and multimedia installation. Michael Bjornson Projects, Vancouver, BC. June 2009 Published: Front Magazine – Artist Project and Essay. Volume XX, Number 3 May-June 2009

Capriccio. Multimedia Works – Oil Painting and Video. Atelier Gallery, Vancouver, BC. April 2004

EDUCATION

University of British Columbia, Vancouver, B.C. *Masters of Fine Arts (M.F.A.)*

Concordia University, Montreal, Quebec Bachelor of Fine Arts (B.F.A.), Major in Studio Art

EXHIBITIONS AND PROJECTS

Solo June 2009 The Valley. Michael Bjornson Projects, Vancouver, BC The Valley, Artist Project and Essay. Front Magazine, Vol. XX, Num 3 May-June 2009 May 2006 Paintings from the Camera Obscura. Atelier Gallery, Vancouver, BC. April 2004 Capriccio. Atelier Gallery, Vancouver, BC.

1999

1992

Sept 2001 You are Here. Atelier Gallery, Vancouver, BC.	Sept 2001	You are Here.	Atelier Gallery,	Vancouver, BC.
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- Sept 2001 Viewmaster. Burnaby Arts Council Gallery, Burnaby, BC.
- April 1999 On the Surface. Atelier Gallery, Vancouver, BC.
- Sept 1996 Recent Photographs. Pacific Light Impressions, Vancouver, BC.
- Aug 1996 Favourite Dishes for Cats and Worms. Vancouver Arts Council, Vancouver, BC.
- May 1994 Of Flesh and Stone. Robert Delaney Gallery, Vancouver, BC.
- Jan1994 Recent Works. Pacific Light Impressions, Vancouver, BC.
- June 1992 Anar Danse 1990-1992. L'Agora de la Danse, Montreal, Que.
- March 1988 De l'Abstrait au Realiste. Galerie Pinado, Montreal, Que.

Group

June 2014	Newton Then & Now. Outdoor Photo Mural Newton Sports Centre. Surrey, BC Collaboration with Kira Wu
Oct 2013	Seductive Grotesque -Virtual Sculpture Inside AR Conference, Munich, Germany. 2nd Place "Work of ARt", International Augmented Reality Art Competition
June 2012	Here and (T)here : The Living Room. Drawing: Expanded Medium. Evergreen Art Gallery, Coquitlam. BC.
June 2012	 Global Echo: International Artists in Print Exhibition Brigham Young University, Utah, USA Edith Cowan University, Perth, Australia Indus Valley School of Art & Architecture, Karachi, Pakistan Kwantlen Polytechnic University, Surrey, BC, Canada Liverpool John Moores University, Liverpool, UK Sheffeild Hallam University, Yorkshire, UK Parsons School of Design, University of New York, New York, USA University of Central Lancashire, Lancashire, UK Williamson Art Gallery & Wirral Museum, Merseyside, UK
Feb 2004	Digitalis 3. Interurban Gallery, Vancouver
Oct 1998	M.F.A. Graduates Exhibition. Morris and Helen Belkin Art Gallery, Vancouver. BC
Oct1997	Sightlines. Atelier Gallery, Vancouver, BC.

- March 1995 Currents. Contemporary Art in Vancouver.
- May 1993 Images and Objects. B.C. Festival of the Arts. Trail, BC.

May 1992 Corpus Variations. Gallery B- Saydie Brontman Centre, Montreal, Que.

PUBLICATIONS

Front Magazine May and June 2009, Volume XX, Number 3 "The Valley" Artist Project

AWARDS / GRANTS

ŀ	Kwantlen Polytechnic University. Humanities and Social Sciences (HSS) Research Grant	2014
I	nside AR Conference. Munich, Germany. 2nd Place in "Work of ARt" (Augmented Reality)	2013
(Canada Council for the Arts. Visual Arts Production Grant (Media Art)	2002
V	Vancouver Foundation. Visual Arts Development Award VADA (Video)	2001
(Canada Council for the Arts. Photography Production Grant	2000
F	Elizabeth Greenshield Foundation. Figurative Art Grant.	1992

TEACHING

Kwantlen Polytechnic University. Surrey, B.C.	2010 - 2015
Instructor Digital Media	
Emily Carr University of Art & Design. Vancouver, B.C.	2001 - 2005
Instructor School of Foundation and Department of Continuing Studies.	

U.B.C. Department of Art History, Visual Art& Theory. Vancouver, B.C. 2000 – 2003 Lecturer, Visual Art